



Amplify the 9 Environments of You™

12 2.5 hour sessions
30 ICF CCEU hours total

The World Power Method is a powerful 9-step process where you will amplify the "9 Environments of YOU™" with Power Patterns for the player and their vision of greatness and transform their world into a personal success academy.

Transform their mindset

From: The world around them is an obstacle to be overcome or tolerated
To: The world can be designed as an academy that ENSURES their success

The Environment Always Wins - this is the provocative mantra of this life-changing program. You will learn how to get the environment on your players' team to inspire Personal Evolution. If you are coaching the player but NOT redesigning their environment, you are only doing half the job!

I have had a client who has been stuck the last couple of calls on moving forward in an area, instead of creating an action plan at the end of this call, I brought up this whole idea of experimenting and environments, the light bulb went on, my client shifted in that moment to a much more resourceful, powerful, expansive, creative, energized place. It was incredible!

- Linda Hamilton

The 9 Environments of You

- Memetic Environment – Ideas
- Financial Environment – Money, Wealth and Budget
- Relationship Environment – Close friends, family and close colleagues
- Network Environment – Professional Connections, Greater Community
- Physical Environment – Places and Things
- Body Environment – Your Energy, Appearance and Clothing
- Self Environment – Strengths, Talents and Character
- Spiritual Environment – Deep Connections and Sacred Spaces
- Technology Environment – Computers, Phones, Electronics

The 9 Steps of the World Power Method

- Step #1:** Design Your Academy of Becoming
- Step #2:** Create Power Patterns for who you will become
- Step #3:** Scan the environments - look in the mirror for patterns
- Step #4:** Name the current patterns
- Step #5:** Identify Tolerations: Consider the source, purpose & meaning of each one
- Step #6:** Zap Tolerations = Fixing - Cleaning - Missing
- Step #7:** Conduct Experiments
- Step #8:** Enter New Territories
- Step #9:** Allow Adaptation to take place by responding to what happens around you



3 Key Points

1) The Environment Always Wins

Environmental design is essential to masterful coaching because the environment always wins! If you want your players to win the games of their lives then you MUST help them to design winning environments – environments that support them, inspire them and bring the game to life.

An environment that is full of obstacles or missing essential support will make it impossible to sustain a winning effort. In fact, a poorly designed environment is what makes most games unwinnable in the first place.

You will learn and practice several powerful methods for environmental design that will significantly expand your coaching mastery AND your players results.

2) Personal Evolution and the 9 Environments of You

The 9 Environments of YOU – originally created by Thomas Leonard – is a powerful way to see and design the world around you. We know that humans are always adapting to the world around them while at the same time creating the world as a reflection of themselves. What if you could design the world around you so that you could become who you desire to be AND evolve in unexpected often delightful ways?

Well it is possible and in this course you will learn how to do this with your players. In the Environmental Design Method Coaching program you learned how to design environments for sustainable success. In this program we go beyond results to Personal Evolution.

In this program you will have a real hands-on experience of the 9 Environments. You will work with a partner throughout the program as their coach – designing every aspect of their environment for sustainable success (and yes, they will be designing yours too). You will explore the nuances of each of the 9 environments.

3) Fundamental Environmental Design Theory

It is essential to realize that environmental design is the key to sustainable success in life and in coaching! The environment must be re-designed for the game the player is playing now. For most people the environment is a reflection of the games they used to play.

I love the idea that willpower will eventually run out but if you can change someone's environment they will flower. I have always been a person who used willpower to get through tough situations – you know the old "mind over matter" mantra. But after this class, I realized how important the right environment is and just how many types of environments there are! Maybe if I had realized this earlier in life, I wouldn't have felt the need to "tough it out" so often – perhaps I would have experienced more "flow"!
- Rena Hedeman

The environment always wins. Unbelievably impactful. I have been trying to alter some work behaviors, and will power has not been winning over environment. I see the same for clients - Brilliant.

- Lorenda Phillips



Why is this? People have a two-way relationship with the world around them: they are adapting to what is there while at the same time the world around them is becoming a reflection of who they are. **BIG INSIGHT:** The adaptive process is fast and somewhat transient while the reflective process is slow but more substantive. In other words, over time, the world around you becomes an accurate reflection of who you WERE are on the inside; this may or may not be good news! While in a new environment, quick change may occur, typically people return to the way they were before when they leave that new environment.

So in order to create sustainable change, the coach must use their creativity, design sense and awareness of workability to help the player make immediate changes to the outside world that reflects the changes made on the inside. Then the adaptive process works FOR positive change rather than against it! The player becomes more aware of the world around them and more connected to it. This leads to sustainable results.

How this program will make you a better coach?

1. Your confidence as a coach will increase dramatically because you KNOW you have the tools to create sustainable success.
2. The Toleration-free method is one of the BEST coaching techniques ever – players LOVE it.
3. Understanding the power of the 9 Environments will give you endless new territory with a wide range of players.
4. The distinction between will-power and world-power can bring powerful - awareness and transformation especially for high-achieving (or burned out) players.
5. The designing experiments coaching technique can often bring a light creative approach to situations that may dire or overly difficult.
6. Becoming more masterful with pattern language will enable to you coach in extremely high-end situations.
7. The Environmental scan will give you a powerfully robust view of your player's situation in a very short period of time. This will dramatically reduce the times you are coaching in a dead-end situation (where the environment is so over powering that nothing else matters) and give you an immediate path to change by redesigning that environment with your player.

The 10 Major Themes of the course

1. Learn the nine environments of YOU and how to scan them for obstacles, assets and "missings".
2. Basic environmental design method: ZAP "Tolerations" and become a Toleration-Free Zone.
3. Basic environmental design method for inspiration: Who will you become?
4. Transformation from Willpower to World Power
5. The Evolutionary Coaching Method: designing experiments and entering new territories
6. Using Pattern Language to Design Environments: Find the phrase that captures the feeling, then replicate!
7. Using Pattern Language to identify conflict and dissonance in the 9 Environments of You
8. The Memetic Environment (Part 1): The Magical Powers of Replication: Leverage our natural capacity for imitation.
9. The Memetic Environment (Part 2): The Conscious Selection of Memes: Choosing what influences you
10. The Patterns of Complexity and Simplicity: Abandon the non-essentials and watch your player grow!